Prolegomena unit outline:

- Algorithms and correctness (last Friday and today)
- Algorithms and efficiency (Friday and next week Monday)

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- Abstract data types (Wed, Sept 11)
- Data Structures (Sept 13 and 16)

Today:

- ► The "Binary search" problem
- Class invariants (LinkedList)

What good are invariants?

- They are a tool for reasoning about the state and progress of an algorithmic process
- They are a way to explain the meaning of a variable and capture how the variables relate to each other.

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- They help with testing and debugging.
- They are a means for proving that an algorithm is correct.

Given a list sequence sorted by a given total order TO and given an item, return

-1 if
$$\forall i \in [0, n)$$
, sequence $[i] \neq \texttt{item}$

k otherwise, where sequence[k] = item

Invariant (Loop of binary_search.)

(a) If $\exists j \in [0, n)$ such that item = sequence[j], then $\exists j \in [low, high)$ such that item = sequence[j].

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(b) After *i* iterations, high $-\log \leq \frac{n}{2^i}$.

(a) If ∃ j ∈ [0, n) such that item = sequence[j], then ∃ j ∈ [low, high) such that item = sequence[j].
(b) After i iterations, high - low ≤ n/2ⁱ.

Initialization.

(a) Initially low = 0 and high = n, so the hypothesis and conclusion are identical.

(b) No iterations yet, so

high - low =
$$n - 0 = n = \frac{n}{1} = \frac{n}{2^0}$$

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(a) If $\exists i \in [0, n)$ such that item = sequence[i], then $\exists i \in [low, high)$ such that item = sequence[i]. (b) After *i* iterations, high $-\log \leq \frac{n}{2^i}$.

Maintenance. Distinguish lowpre and lowpost, highpre and highpost. Let i be the number of iterations completed. We're given that if $\exists i \in [0, n]$ such that item = sequence[j], then $\exists j \in [low_{pre}, high_{pre})$ such that item = sequence[j]; also that high_{pre} - low_{pre} $\leq \frac{n}{2^{i-1}}$ (this is our *inductive hypothesis*). The guard also assures us that $high_{pre} - low_{pre} > 1$.

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We have three possibilities, corresponding to the if-elif-else:

(a) If ∃ j ∈ [0, n) such that item = sequence[j], then ∃ j ∈ [low, high) such that item = sequence[j].
(b) After i iterations, high - low ≤ n/2ⁱ.

Case 1: Suppose item < sequence[mid].

(a) Since sequence is sorted, $\forall j \in [\text{mid}, \text{high}_{\text{pre}})$, item < sequence[j]. Thus if $\exists j \in [\text{low}_{\text{pre}}, \text{high}_{\text{pre}})$, then $\exists j \in [\text{low}_{\text{pre}}, \text{mid})$, that is (with the update to high but not to low), $\exists j \in [\text{low}_{\text{post}}, \text{high}_{\text{post}})$ Now, by transitivity of the conditional, if $\exists j \in [0, n)$ such that item = sequence[j], then $\exists j \in [\text{low}_{\text{post}}, \text{high}_{\text{post}})$ such that item = sequence[j].

(b) If the length of the range is odd, then the sub-ranges above and below mid are of equal size, each half of the range length minus one. If the range length is even, then the lower subrange is half that size and the upper subrange is one less than half. Either way we throw away at least half and keep no more than half. So,

$$ext{highpost} - ext{lowpost} \leq rac{1}{2} \cdot (ext{highpre} - ext{lowpre}) \leq rac{1}{2} \cdot rac{n}{2^{i-1}} \leq rac{n}{2^i}$$

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(a) If ∃ j ∈ [0, n) such that item = sequence[j], then ∃ j ∈ [low, high) such that item = sequence[j].
(b) After i iterations, high - low ≤ n/2ⁱ.

Case 2: Suppose item = sequence[mid].

(a) Immediately we have $\exists j \in [mid, mid + 1)$, and, with the update to high and low, that means $\exists j \in [low_{post}, high_{post})$. Moreover, the conditional is $T \to T \equiv T$.

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(b) Note $\operatorname{high}_{\operatorname{post}} - \operatorname{low}_{\operatorname{post}} = 1$. Earlier we said $1 < \operatorname{high}_{\operatorname{pre}} - \operatorname{low}_{\operatorname{pre}} \leq \frac{n}{2^{i-1}}$. Since $\operatorname{high}_{\operatorname{pre}} - \operatorname{low}_{\operatorname{pre}}$ must be a whole number, $2 \leq \frac{n}{2^{i-1}}$, and so $1 \leq \frac{n}{2^{i}}$. Finally $\operatorname{high}_{\operatorname{post}} - \operatorname{low}_{\operatorname{post}} \leq \frac{n}{2^{i}}$.

Case 3: Suppose item > sequence[mid]. This is similar to Case 1.

Correctness claim (binary_search.)

After at most lg n iterations, binary_search returns as specified.

Proof. Suppose $i \ge \lg n$. Then $2^i \ge n$ and $\frac{n}{2^i} \le 1$. Hence $\operatorname{high} - \operatorname{low} \le 1$ and the guard fails.

Invariant 2.a still means that if the item is anywhere, it's in the range. The guard implies that on loop exit the range has size 0 or 1.

Suppose the range has size 0. Then the item isn't in the range (since nothing is), and thus it isn't anywhere. Since high = low, the first part of the conditional fails and and -1 is returned, as specified.

On the other hand, suppose the range has size 1. We still don't know if the item is in the range, but we have only one location to check. If it's in sequence[low], then we return low, which meets the specification. Otherwise the second part of the condition fails and -1 is returned, as specified.

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Invariant (Loop of binary_search.)
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- (a) If $\exists j \in [0, n)$ such that item = sequence[j], then $\exists j \in [low, high)$ such that item = sequence[j].
- (b) After *i* iterations, high $-\log \leq \frac{n}{2^i}$.

Invariant (Preconditions of binary_search_recursive)

(a) If $\exists j \in [0, n)$ such that item = sequence[j], then $\exists j \in [low, high)$ such that item = sequence[j].

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(b) $low \le high$

Invariant (Class LinkedList)

- (a) head = null iff tail = null iff size = 0.
- (b) If tail \neq null then tail.next = null.
- (c) If head \neq null then tail is reached by following size -1 next links from head.

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Coming up:

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Due Wednesday, Sept 4 (end of day)
Read Section 1.2 (long section—spread it out)
Do Exercises 1.6
Take quiz
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Due Monday, Sept 9 (end of day)
Read Sections 1.(3 & 4) (also long—spread it out)
Do exercises 1.(17 & 18)
Take quiz
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