Chapter 5, Dynamic Programming:

- Introduction and sample problems (previous week Wednesday)
- Principles of DP (previous week Friday)
- DP algorithms, solutions to sample problems (last week Monday)
- Introduce optimal BSTs / review for test 2 (last week Wednesday)

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- Test 2, not covering DP (last week Friday)
- Retrospective on Test 2 (Monday)
- Finish up optimal BSTs (Today)
- [Begin hash tables (Friday)]

Today:

- Review optimal BST definition
- The optimal-BST-building problem
- The dynamic programming solution

Why this problem?

- It connects dynamic programming with the quest for a better map.
- Its hardness is in the right places (building the table—hard; reconstructing solution—trivial).
- It is a representative of a bigger concept: What if we had more information—how would that change the problem.

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Game plan:

- Understand the problem itself
- Understand the recursive characterization
- Understand the table-building algorithm

The optimal binary search tree problem:

- Assume we know all the keys $k_0, k_1, \ldots, k_{n-1}$ ahead of time.
- ► Assume further that we know the probabilities p₀, p₁, ... p_{n-1} of each key's lookup.
- ► Assume even further that we know the "miss probabilities" q₀, q₁, ... q_n where q_i is the probability that an *extraneous key* falling between k_{i-1} and k_i will be looked up.
- We want to build a tree to minimize the *expected cost* of a look up, which is the *total weighted depth* of the tree:

$$\sum_{i=0}^{n-1} p_i \, depth(k_i) + \sum_{i=0}^n q_i \, depth(m_i)$$

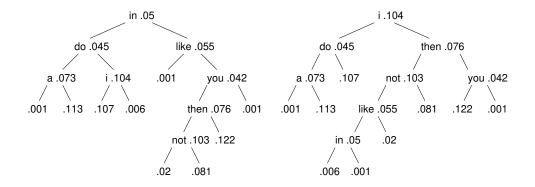
where depth(x) is the number of nodes to be inspected on the route from the root to node x, k_i stands for the node containing key k_i [notational abuse], and m_i is the dummy node between keys k_{i-1} and and k_i .

• Note that the rules of probability require $\sum_{i=0}^{n-1} p_i + \sum_{i=0}^{n} q_i = 1$

i	84	eat	24	ham	10	fox	7	rain	4
not	83	will	21	there	9	on	7	see	4
them	61	sam	19	train	9	tree	6	try	4
a	59	with	19	anywhere	8	say	5	boat	3
like	44	am	16	house	8	so	5	that	3
in	40	could	14	mouse	8	be	4	are	2
do	36	here	11	or	8	goat	4	good	2
you	34	the	11	box	7	let	4	thank	2
would	26	eggs	10	car	7	may	4	they	2
and	24	green	10	dark	7	me	4	if	1

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Key or miss event combined frequency
                                                                0
                                                                59
                                                   а
{ am and anywhere are be boat box car could dark }
                                                                92
                                                                36
                                                  do
   { eat eggs fox goat good green ham here house }
                                                                86
                                                                84
                                                   i
                                           { if let }
                                                                5
                                                                40
                                                  in
                                                   { }
                                                                0
                                                like
                                                                44
                                     { may me mouse }
                                                                16
                                                                83
                                                 not
     { on or rain same say see so thank that the }
                                                                65
                                                                61
                                                then
     { there they train tree try will with would }
                                                                99
                                                                34
                                                 you
                                                                0
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0 1 2 3 4 5 6 7 k; i do in like then а not you .055 .073 .045 .104 .05 .103 .076 .042 pi .001 .113 .107 .006 .001 .02 .081 .122 .001 q_i



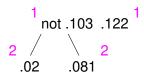
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 $1 \cdot .02 + 1 \cdot .081$ = .101

1 1 .02 .081

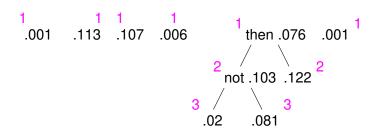
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 $2 \cdot .02 + 2 \cdot .081$ +1 \cdot .103 + 1 \cdot .122 = .427

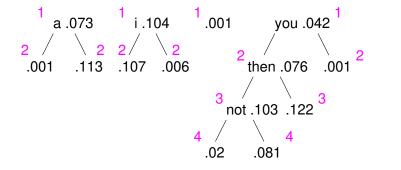


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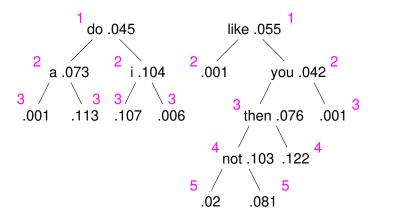
$$\begin{array}{l} 3 \cdot .02 + 3 \cdot .081 \\ + 2 \cdot .103 + 2 \cdot .122 \\ + 1 \cdot .001 + 1 \cdot .133 + 1 \cdot .107 + 1 \cdot .006 + 1 \cdot .076 + 1 \cdot .001 \\ = 1.057 \end{array}$$



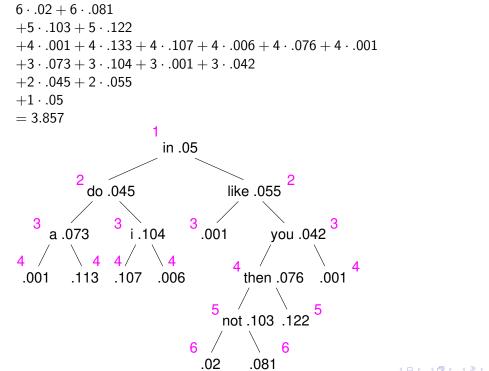
$$\begin{array}{l} 4 \cdot .02 + 4 \cdot .081 \\ + 3 \cdot .103 + 3 \cdot .122 \\ + 2 \cdot .001 + 2 \cdot .133 + 2 \cdot .107 + 2 \cdot .006 + 2 \cdot .076 + 2 \cdot .001 \\ + 1 \cdot .073 + 1 \cdot .104 + 1 \cdot .001 + 1 \cdot .042 \\ = 1.907 \end{array}$$



 $\begin{array}{l} 5 \cdot .02 + 5 \cdot .081 \\ + 4 \cdot .103 + 4 \cdot .122 \\ + 3 \cdot .001 + 3 \cdot .133 + 3 \cdot .107 + 3 \cdot .006 + 3 \cdot .076 + 3 \cdot .001 \\ + 2 \cdot .073 + 2 \cdot .104 + 2 \cdot .001 + 2 \cdot .042 \\ + 1 \cdot .045 + 1 \cdot .055 \\ = 2.857 \end{array}$



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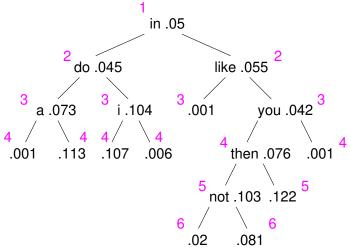


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 $4 \cdot .001 + 3 \cdot .073 + 4 \cdot .133 + 2 \cdot .045 + 4 \cdot .107 + 3 \cdot .104 + 4 \cdot .006 + 1 \cdot .05$

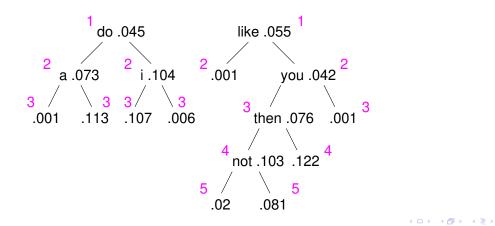
 $+3 \cdot .001 + 2 \cdot .055 + 6 \cdot .02 + 6 \cdot .081 + 4 \cdot .076 + 5 \cdot .122 + 3 \cdot .042 + 4 \cdot .001 = 3.857$

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$$\begin{array}{l} 3\cdot.001+2\cdot.073+3\cdot.133+1\cdot.045+3\cdot.107+2\cdot.104+3\cdot.006\\ +2\cdot.001+1\cdot.055+5\cdot.02+5\cdot.081+3\cdot.076+4\cdot.122+2\cdot.042+3\cdot.001\\ +.001+.073+.133+.045+.107+.104+.006\\ +.05\\ +.001+.055+.02+.081+.076+.122+.042+.001\\ = 3.857\end{array}$$

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Total weighted depth for a given tree (expected lookup cost):

$$\underbrace{\sum_{i=0}^{n-1} p_i depth(k_i)}_{\text{keys}} + \underbrace{\sum_{i=0}^{n} q_i \ depth(m_i)}_{\text{misses}}$$

Let $depth_{k_a}(k_i)$ be the depth of the node with k_i in the subtree rooted at node with k_1 . For example, if k_r is the root of the entire tree and k_a is a child of the root, then

$$depth_{k_r}(k_i) = depth_{k_a}(k_i) + 1$$

Then we can rewrite the total weighted depth as

$$\sum_{i=0}^{r-1} p_i \ depth_{k_r}(k_i) + \sum_{i=0}^{r} q_i \ depth_{k_r}(m_i) + p_r + \sum_{i=r+1}^{n-1} p_i \ depth_{k_r}(k_i) + \sum_{i=r+1}^{n} q_i \ depth_{k_r}(m_i)$$
left subtree total weighted depth (absolute)

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Again, let k_r be the root of the entire tree and k_a and k_b be the root's children. Then

$$\sum_{i=0}^{r-1} p_i(depth_{k_a}(k_i)+1) + \sum_{i=0}^{r} q_i(depth_{k_a}(m_i)+1) + p_r + \sum_{i=r+1}^{n-1} p_i(depth_{k_b}(k_i)+1) + \sum_{i=r+1}^{n} q_i(depth_{k_r}(m_i)+1) + p_r + \sum_{i=r+1}^{n} p_i(depth_{k_b}(k_i)+1) + \sum_{i=r+1}^{n} q_i(depth_{k_r}(m_i)+1) + p_r + \sum_{i=r+1}^{n} p_i(depth_{k_b}(k_i)+1) + \sum_{i=r+1}^{n} q_i(depth_{k_r}(m_i)+1) + p_r + \sum_{i=r+1}^{n} q_i(dept$$

left subtree total weighted depth (absolute)

right subtree total weighted depth (absolute)

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Convert to "relative depth":

$$\sum_{i=0}^{n-1} p_i + \sum_{i=0}^{n} q_i + \sum_{i=0}^{r-1} p_i \ depth_{k_a}(k_i) + \sum_{i=0}^{r} q_i \ depth_{k_a}(m_i) + \sum_{i=r+1}^{n-1} p_i \ depth_{k_b}(k_i) + \sum_{i=r+1}^{n} q_i \ depth_{k_r}(m_i)$$
total probability
$$\underbrace{\sum_{i=0}^{n-1} p_i \ depth_{k_b}(k_i) + \sum_{i=r+1}^{n} q_i \ depth_{k_r}(m_i)}_{\text{left subtree total weighted depth (relative)}}$$

Let TWD(k) be the total weighted depth of the tree rooted at k (relative to k) and TP(k) be the total probability of the tree rooted at k. Then

$$TWD(k_r) = TP(k_r) + TWD(k_a) + TWD(k_b)$$

Let P[i][j] be the total probabilities of the keys and misses in the range [i, j]:

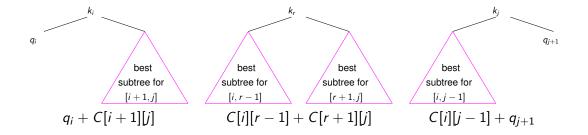
$$P[i][j] = \sum_{k=i}^{j} p_k + \sum_{k=i}^{j+1} q_k$$

Let C[i][j] be the least total weighted depth of any BST composed from keys in the range [i, j]. The recursive characterization is

$$C[i][j] = \begin{cases} 2q_i + p_i + 2q_{i+1} & \text{if } i = j \\ \\ P[i][j] + \min \begin{cases} q_i + C[i+1][j] \\ C[i][r-1] + C[r+1][j] & \text{for } r \in (i,j) \\ C[i][j-1] + q_{j+1} \end{cases} & \text{if } i < j \end{cases}$$

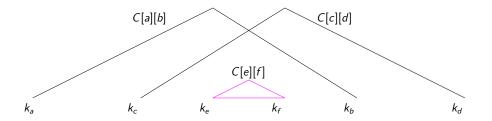
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$$C[i][j] = \begin{cases} 2q_i + p_i + 2q_{i+1} & \text{if } i = j \\ \\ P[i][j] + \min \begin{cases} q_i + C[i+1][j] \\ C[i][r-1] + C[r+1][j] & \text{for } r \in (i,j) \\ C[i][j-1] + q_{j+1} \end{cases} & \text{if } i < j \end{cases}$$



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$$C[i][j] = \begin{cases} 2q_i + p_i + 2q_{i+1} & \text{if } i = j \\ \\ P[i][j] + \min \begin{cases} q_i + C[i+1][j] \\ C[i][r-1] + C[r+1][j] \text{ for } r \in (i,j) \\ C[i][j-1] + q_{j+1} \end{cases} & \text{if } i < j \end{cases}$$

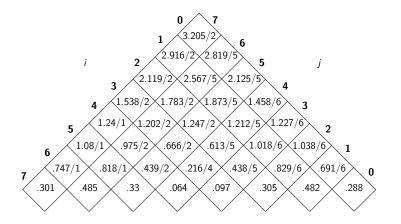


$$C[i][j] = \begin{cases} 2q_i + p_i + 2q_{i+1} & \text{if } i = j \\ \\ P[i][j] + \min \begin{cases} q_i + C[i+1][j] \\ C[i][r-1] + C[r+1][j] \text{ for } r \in (i,j) \\ C[i][j-1] + q_{j+1} \end{cases} & \text{if } i < j \end{cases}$$

$$P[i][j] = \begin{cases} q_i + p_i + q_{i+1} & \text{if } i = j \\ \\ q_i + p_i + P[i+1][j] \\ \text{or } P[i][r-1] + p_r + P[r+1][j] \text{ for } r \in (i,j) \\ \\ \text{or } P[i][j-1] + p_j + q_{j+1} \end{cases} \text{ if } i < j$$

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Coming up:

Due **Wed, Nov 16** (end of day) Read Section 6.5 (No quiz on Section 6.5)

Due **Fri, Nov 18** (end of day) Read Sections 7.(1 & 2) Take quiz

Due Mon, Nov 21 (end of day) Do Project 7.1 (as practice problem)

Due **Mon, Nov 28** (end of day) (recommended to be done before break) Read Section 7.3 Do Exercises 7.(4,5,7,8) Take quiz

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Do **Optimal BST** project (suggested by Monday, Nov 21)