

## Review

- ▶ Single-source shortest paths (last week Wednesday and Friday)
- ▶ Review for test (**Today**)
- ▶ Test 1 (Wednesday)
- ▶ Begin binary search trees (Friday)

## Today:

- ▶ What I want you to know
  - ▶ Correctness
  - ▶ Efficiency
  - ▶ ADTs and data structures (including case studies)
  - ▶ Graphs
- ▶ What kind of questions to expect

Consider the following code fragment from an implementation of counting sort:

```
def counting_sort(sequence):
    max_val = sequence[0]
    i = 1
    while i < len(sequence):
        if max_val < sequence[i] :
            max_val = sequence[i]
        i = i + 1
    counts = [0 for i in range(max_val + 1)]
    i = 0
    while i < len(sequence) :
        counts[sequence[i]] += 1
        i += 1
    ...
```

Let  $n$  be the length of `sequence`.

Give a useful loop invariant for the first loop.

Give the running time of the first loop as a big-Oh category.

Give a useful loop invariant for the second loop.

Give the running time of the second loop as a big-Oh category.

What abstract data type is the `counts` array effectively acting as?

Consider this implementation of binary search:

```
public static int binarySearch(List<String> seq, String item) {
    int low = 0,
        high = seq.size(),
        mid = (low + high) / 2;
    int compare = item.compareTo(seq.get(mid));
    while (compare != 0 && high - low > 1) {
        if (compare < 0) high = mid;
        else low = mid;
        mid = (low + high) / 2;
        compare = item.compareTo(seq.get(mid));
    }
    if (compare == 0) return mid;
    else return -1;
}
```

Fill-in a chart indicating the worst-case for each item for listed as a big-oh category, considering the case when `seq` is a `LinkedList` and when it is an `ArrayList`. Let  $n$  be the number of items in `seq`.

Running time of call `seq.size()`, running time of each call `seq.get(mid)`, number of iterations of the while loop, running time of entire method.

Implement a bag using a map as the internal representation. Fill-in the key and value types for the internal map and the implementations for the methods `add()`, `count()`, and `remove()`. (8 points total)

```
public class MapBag<E> implements Bag<E> {
    Map<          ,          > internal; // <----- Fill in those blanks
    // assume there is a constructor that instantiates some class
    // implementing Map to initialize internal

    // Add an item to the bag, increasing its count if it's already there
    public void add(E item) {

    }

    // How many times does this bag contain this item?
    public int count(E item) {

    }

    // Remove (all occurrences of) an item
    public void remove(E item) {

    }

}
```



## Coming up:

Do **SSSP** project (suggested by Friday, Oct 14)

Due **Fri, Oct 21** (class time)

Read Sections 5.(1 & 2)

Do Exercises 5.(2 & 6)

Take BST quiz