

## Chapter 6, Hash tables:

- ▶ General introduction; separate chaining (Wednesday)
- ▶ Practice open addressing (Thursday lab)
- ▶ Open addressing (**Today**)
- ▶ Hash functions (next week Monday)
- ▶ Perfect hashing (week-after Monday)
- ▶ Hash table performance (week-after Wednesday)

## Today:

- ▶ Review/finish hash table concepts
- ▶ Lab retrospective
- ▶ Basic idea and example of open addressing
- ▶ Terminology, code, and invariant
- ▶ Probing strategies
- ▶ Deletion

## Hash table terminology:

- ▶ Hash table: A *data structure*, not an ADT ...
- ▶ Bucket: A position in the (main) array, or, abstractly, an index in the range  $[0, m)$ .
- ▶ Hash function: A function from keys to buckets.
- ▶ Collision: When two keys are hashed to the same bucket.
- ▶ Chain: A sequence of keys that needs to be searched through to find a given key.
- ▶ Load factor ( $\alpha$ ): An upper bound on the ratio of keys to buckets.

Factors in best vs worst vs expected case:

- ▶ State of the table
- ▶ Length of the bucket
- ▶ Position of key in the bucket.

Parameters that can be adjusted for engineering a hash table:

- ▶ Load factor  $\alpha$
- ▶ Rehash strategy
- ▶ Hash function

$$\text{rehash} \longrightarrow \left\{ \begin{array}{ll}
 O(1) & c_0 \\
 O(1) & c_0 \\
 O(1) & c_0 \\
 \vdots & \\
 O(1) & c_0 \\
 O(n) & c_1 + c_2 n \\
 O(1) & c_0 \\
 \vdots & \\
 O(1) & c_0
 \end{array} \right\} \quad \begin{aligned}
 T(n) &= (n-1)c_0 + c_1 + c_2 n \\
 &= (c_0 + c_2)n + c_1 - c_0 \\
 &= \Theta(n)
 \end{aligned}$$

Hash functions should distribute the keys *uniformly* and *independently*.

Uniformity:

$$P(h(k) = i) = \frac{1}{m}$$

Independence:

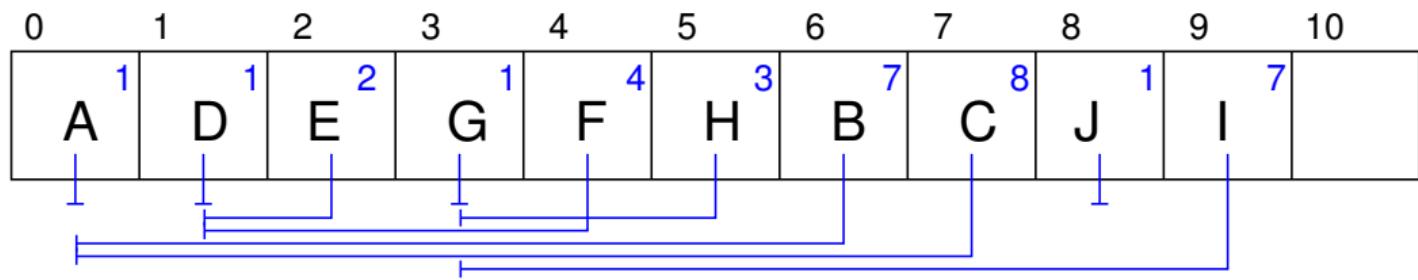
$$P(h(k_1) = i) = P(h(k_1) = i \mid h(k_2) = j)$$

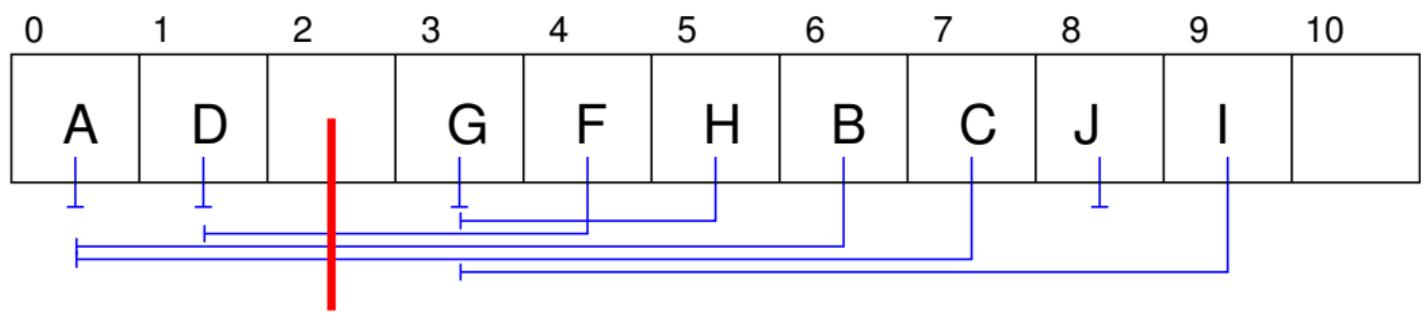
0	1	2	3	4	5	6	7	8	9	10	11	12

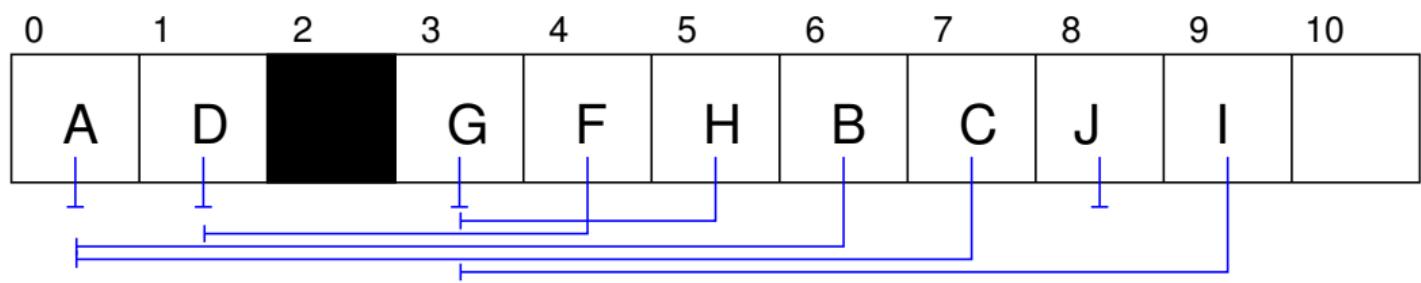
## Invariant (Class OpenAddressingHashMap)

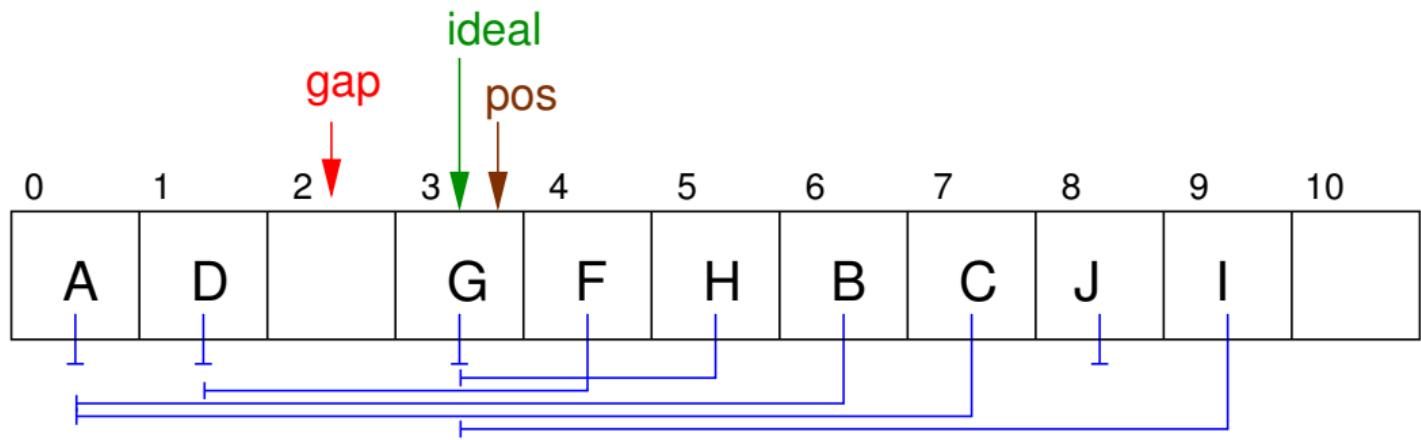
1. The table is not full; there exists  $i \in [0, m)$  such that  $\text{table}[i] = \text{null}$ .
2. There are no breaks in the chain for any key in the table; for all  $i \in [0, m)$  such that  $\text{table}[i]$  contains key  $k$ ,
  - if  $h(k) \leq i$ , then for all  $j \in [h(k), i]$ ,  $\text{table}[j] \neq \text{null}$ ;
  - if  $i < h(k)$ , then for all  $j \in [0, i] \cup [h(k), m)$ ,  $\text{table}[j] \neq \text{null}$ .

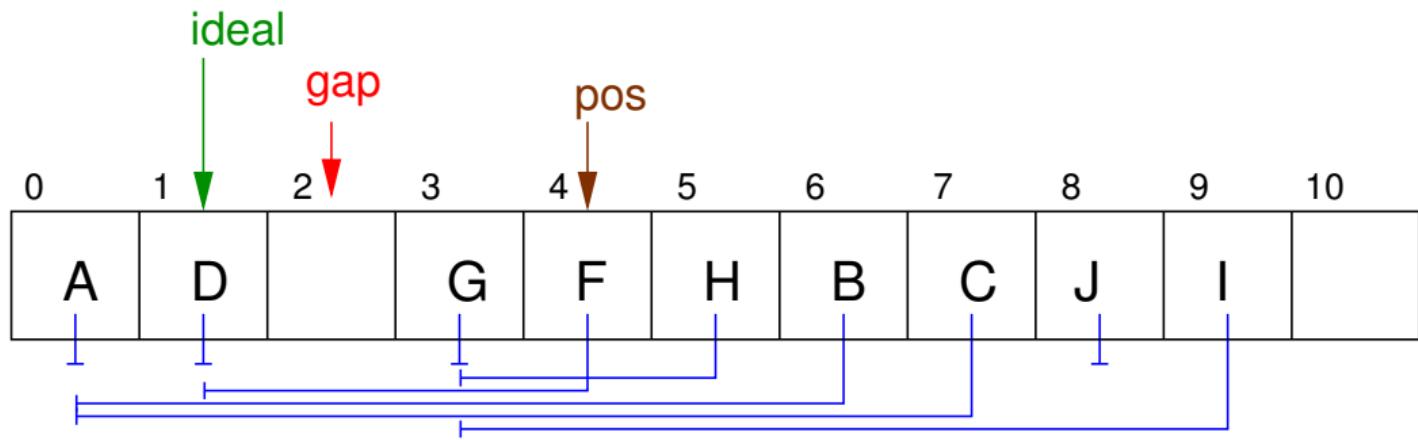


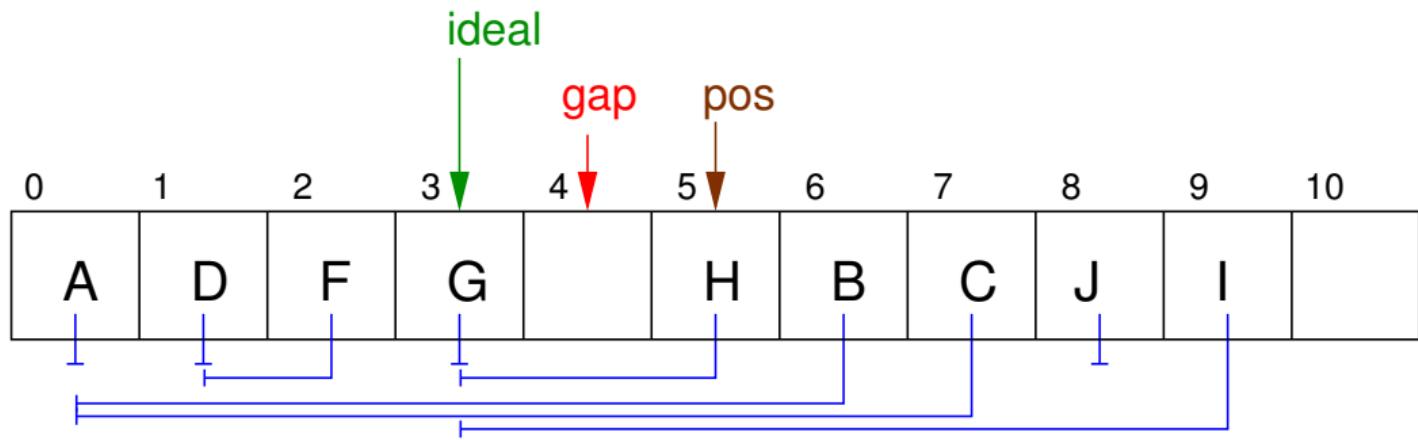


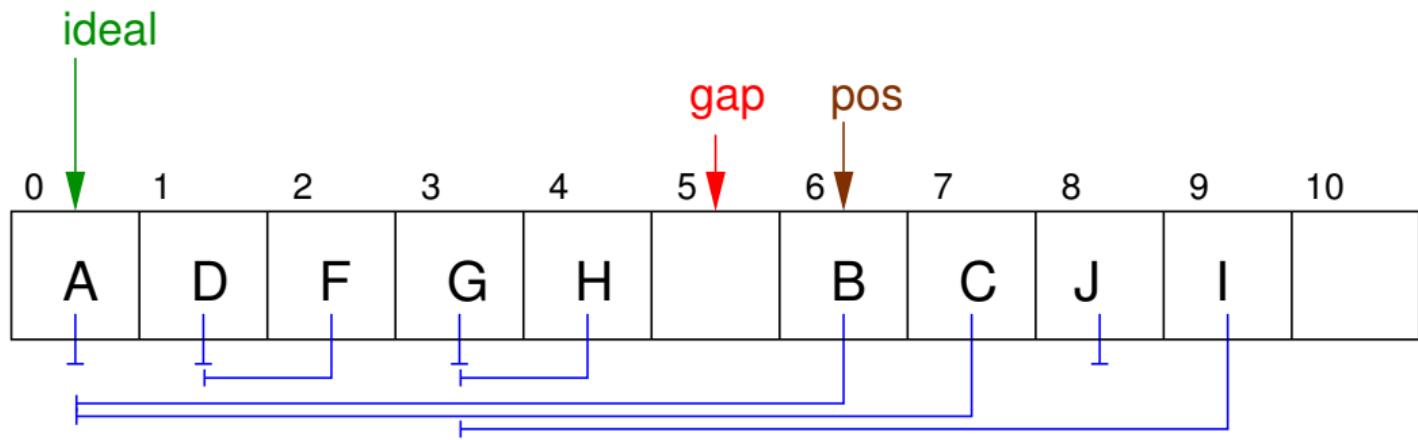


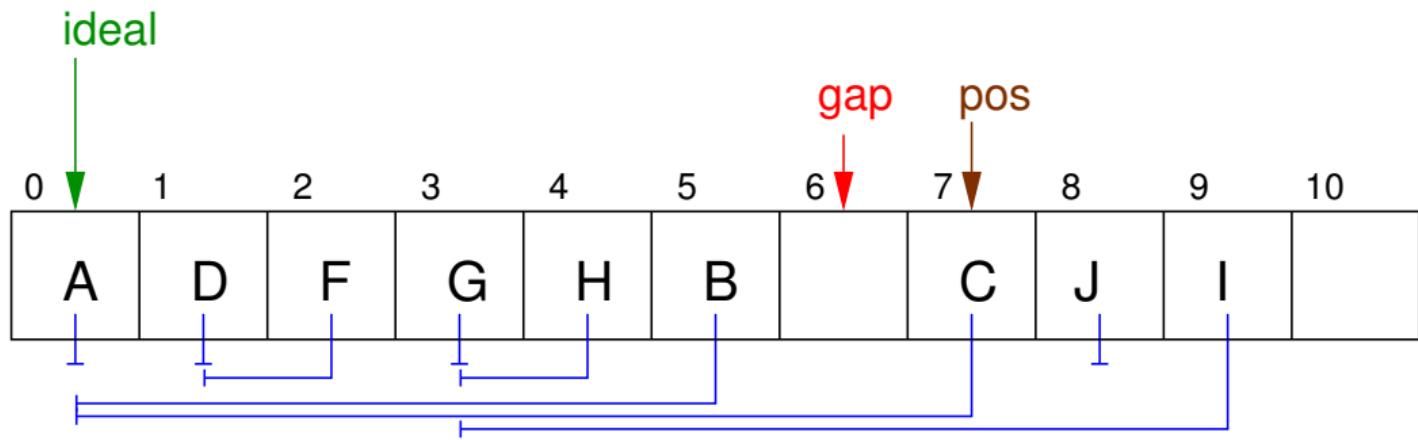


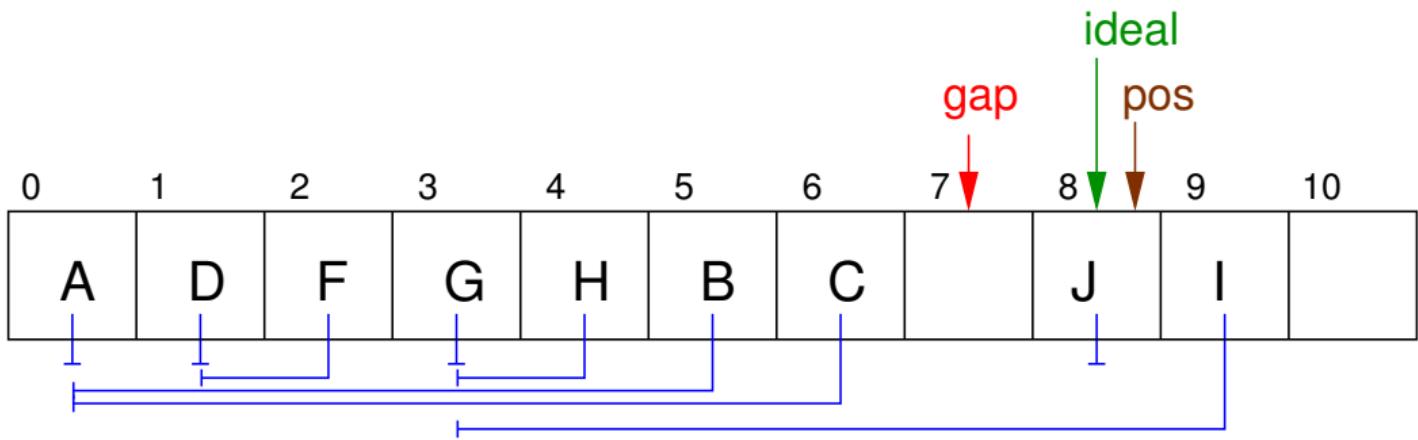


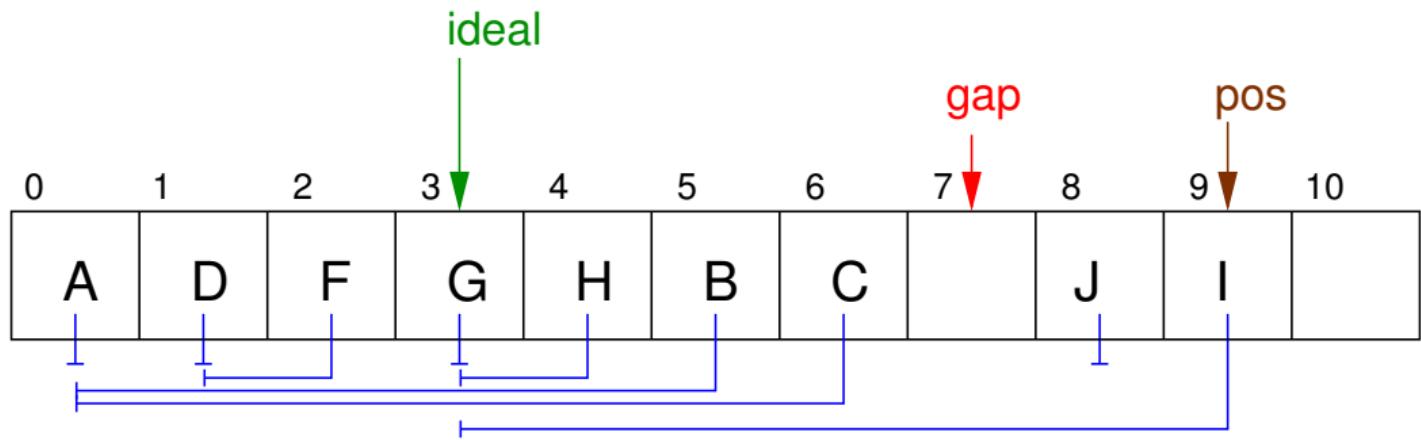


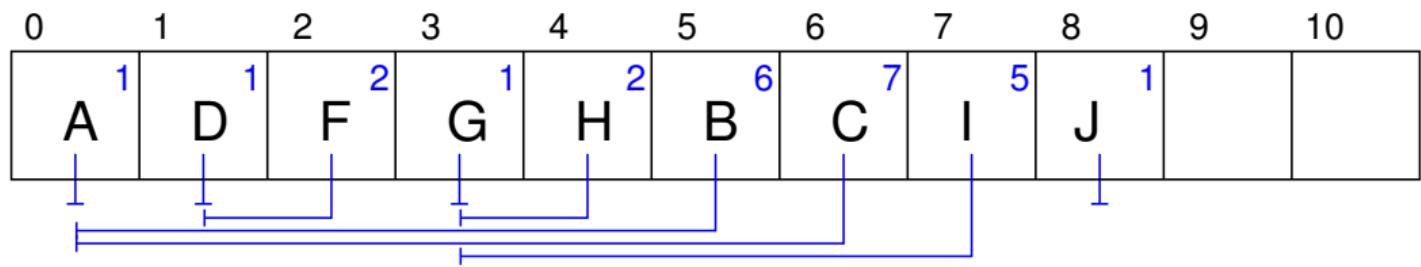




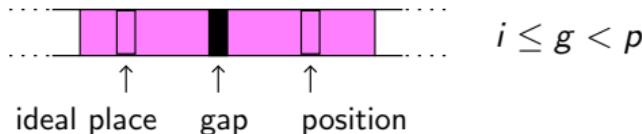




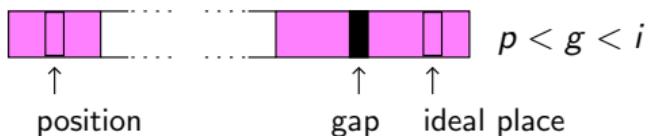
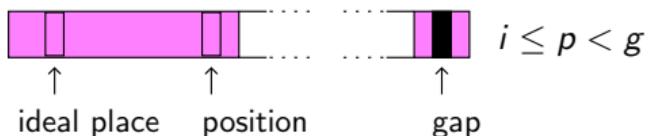
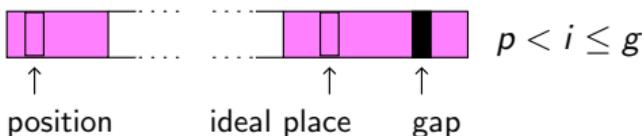
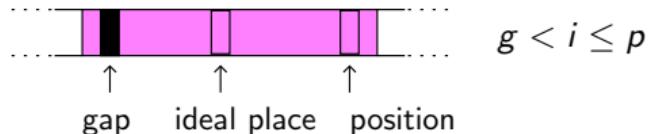




## Cases to plug the gap



## Cases to skip the gap



## Invariant (Loop of optimized remove in linear probing.)

For all positions  $k \in (i, j)$ , gap is the only position, if any, between its ideal place ( $h(\text{keys}[k])$ ) and its actual place ( $k$ ).

## Coming up:

*Do Optimal BST project (Due Mon, Nov 24)*

*Do Open addressing with linear probing project (due Monday, Dec 1)*

*Due Fri, Nov 21 (end of day)*

*Read Section 7.3*

*Do Exercises 7.(4,5,7,8)*

*Take quiz*

*Due Mon, Dec 1 (but recommended before break)*

*Read Sections 7.(4 & 5)*

*(No exercises or quiz)*