Minimum Spanning Tree Problem

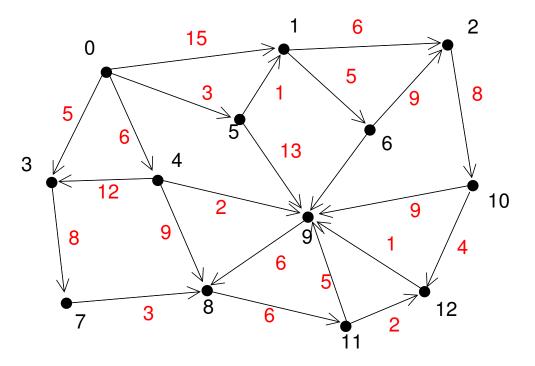
Given a weighted, undirected graph, find the tree with least-total weight that connects all the vertices, if one exists.

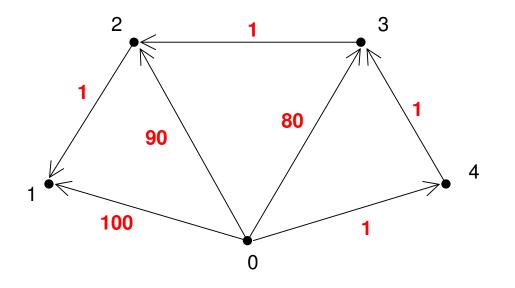
Single-Source Shortest Paths Problem

Given a weighted directed graph and a source vertex, find the tree comprising the shortest paths from that source to all other reachable vertices.

- Both are defined for weighted graphs
- Both produce trees as a result
- Both minmize by weight
- For each we have two algorithms

Input is only a graph Problem usually is described on an undirected graph Goal is to minimize total weight There is no clear winner between the algorithms Input is a graph and a starting point Problem usually is described on a directed graph Goal is to minimize weight on each path One algorithm is clearly more efficient





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Bellman-Ford Algorithm (SSSP)

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Initialize all vertices to have infinite bound and no parent

s.distBound = 0

Repeat |V| - 1 times

For each u \in V

For each v \in adjacents(u)

If v.distBound > u.distBound + (u, v).w

v.distBound = u.distBound + (u, v).w

v.parent = u
```

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Dijkstra's Algorithm (SSSP)
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Initialize all vertices to have infinite bound and no parent s.distBound = 0Make a priority queue pq with all vertices

While pq is not empty

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u = pq.extractMax()
For each v \in adjacents(u)
If v.distBound > u.distBound + (u, v).w
v.distBound = u.distBound + (u, v).w
v.parent = u
pq.increaseKey(v)
```

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