So far, we have seen

- ▶ Defining types and sets recursively.
- Proving propositions quantified over recursively defined sets using structural induction.
- ▶ Proving propositions quantified over \mathbb{W} or \mathbb{N} using mathematical induction. Specifically, to prove $\forall n \in \mathbb{W}, I(n)$,
 - ► Prove *I*(0)
 - ▶ Prove $\forall n \in \mathbb{W}, I(n) \rightarrow I(n+1)$

Today and Friday are about

▶ Proving the correctness of algorithms using mathematical induction

For Monday, Apr 4:

Pg 306: 6.10.(2-5)

Read 7 intro and 7.1 carefully

Read 7.2

Skim 7.3

$$n! = \left\{ \begin{array}{ll} 1 & \text{if } n = 0 \\ n \cdot (n-1)! & \text{otherwise} \end{array} \right. \quad \text{fun factorial(0) = 1} \\ \mid \text{ factorial(n) = n * factorial(n-1);} \end{array}$$

Theorem 6.6. For all $n \in \mathbb{W}$, factorial(n) = n!

Proof. By induction on n.

Base case. Suppose n=0. By definition of factorial, factorial(0) = 1 = 0!, by definition of!. Hence there exists an $N \ge 0$ such that factorial(N) = N!.

Inductive case. Suppose $N \ge 0$ such that factorial(N) = N!, and suppose n = N + 1. Then

$$factorial(n) = n \cdot factorial(n-1)$$
 by definition of factorial
 $= n \cdot factorial(N)$ by algebra and substitution
 $= n \cdot N!$ by the inductive hypothesis
 $= n!$ by definition of!

Therefore, by math induction, factorial is correct for all $n \in \mathbb{W}$. \square

What does correctness mean for an algorithm?

The outcome/result must aways match the specification. For arithSum, the specification is

$$\operatorname{arithSum}(N) = \sum_{k=1}^{N} k$$

To prove this, we need to reason about the *change of state* of the computation.

The *state* of the computation is represented by the values of the variables.

We can reason about a single line of code in terms of *preconditions* and *postconditions*. Suppose the preconditions include x = 5.

$$y := x + 1$$

Then the postconditions include

- ▶ y = 6
- ► *x* = 5
- ▶ y = x 1
- $G = 6.674 \times 10^{-11} \frac{\text{m}^3}{\text{kg s}^2}$

```
fun remainder(a, b) =
   let
```

Suppose $a, b \in \mathbb{Z}$

val q = a div b;

q=a div b by assignment. By the QRT (Thm 4.21) and the definition of division, $a=b\cdot q+R$ for some R, $0\leq R< b$. Then by algebra, $q=\frac{a-R}{b}$.

val p = q * b;

 $p = q \cdot b$ by assignment, and p = a - R by substitution and algebra.

val r = a - p;

By assignment, r = a - p. By substitution and algrebra, r = a - (a - R) = R.

in

r

end;

Since r is the value returned and is equal to the specified result R, this program returns the correct result. \square

For arithSum, N is the limit on the summation. Let n be the *number of iterations so far*. Our claim is

After *n* iterations,
$$s = \sum_{k=1}^{n} k$$

Notice

- After 0 iterations, s = 0 and $\sum_{k=1}^{0} k = 0$. Our claim is true before we start.
- ▶ Each iteration changes the state, but maintains the fact above (or, so we claim).
- When we're done, that's N iterations, so $\sum_{k=1}^{n} k = \sum_{k=1}^{N} k$ (or, so we claim).

Refining the claim:

$$\forall \ n \in \mathbb{W}, \ \text{after } n \text{ iterations } s = \sum_{k=1}^n k \text{ and } i = n+1$$



Theorem. arithSum(N) returns $\sum_{k=1}^{N} k$.

Lemma. $\forall n \in \mathbb{W}$, after n iterations, $s = \sum_{k=1}^{n} k$ and i = n + 1.

Proof (of lemma). By induction on the number of iterations, n. **Initialization.** After 0 iterations, $s=0=\sum_{k=1}^0 k$ by assignment, arithmetic, and definition of summation. i=1=0+1, by assignment and arithmetic. **Maintenance.** Suppose after $n\geq 0$ iterations, $s=\sum_{k=1}^n k$ and i=n+1. Let s_{old} be s after n iterations and s_{new} be s after s iterations. Similarly define s and s and s included and s inclu

$$\begin{array}{lll} s_{\text{new}} & = & s_{\text{old}} + i_{\text{old}} & \text{by assignment} \\ & = & \left(\sum_{k=1}^{n} k\right) + n + 1 & \text{by the inductive hypothesis} \\ & = & \sum_{k=1}^{n+1} k & \text{by the definition of summation} \\ i_{\text{new}} & = & i_{\text{old}} + 1 & \text{by assignment} \\ & = & n + 1 + 1 & \text{by the inductive hypothesis} \\ & = & \left(n + 1\right) + 1 \text{by associativity} \end{array}$$

Therefore the invariant holds. \Box

Theorem. arithSum(N) returns $\sum_{k=1}^{N} k$.

Lemma. $\forall n \in \mathbb{W}$, after n iterations, $s = \sum_{k=1}^{n} k$ and i = n + 1.

Proof (of theorem). Suppose $N \in \mathbb{W}$ is the input to arithSum.

Termination. The lemma tells us that after N iterations, $i = N + 1 \le N$, so the guard fails and the loop terminates.

At loop exit, $s = \sum_{k=1}^{N} k$, which is return.

Therefore the program arithSum is correct. \square



Principles of using loop invariants to prove correctness

- ▶ A *loop invariant* is a proposition that is true before and after each iteration of a loop, including before the entire loop starts and after it terminates. A *useful* loop invariant captures an aspect of the progress of the loop's work.
- The steps in a loop invariant proof, to prove and apply something in the form, " $\forall n \in \mathbb{W}$, after n iterations,"
 - ▶ **Initialization.** Prove that the property is true before the loop starts, that is, after 0 iterations. This is the base case in the inductive proof.
 - ▶ **Maintenance.** Prove that *if* the property is true before an iteration, *then* it is true after that iteration. This is the inductive case of the inductive proof.
 - ▶ **Termination.** Prove that the loop *will terminate*, and then apply the loop invariant to deduce a postcondition for the entire loop.

After n iterations, x is even.

```
fun aaa(m) =
  let
    val x = ref 0;
    val i = ref 0;
  in
    (while !i < m do
        (x := !x + 2 * !i;
        i := !i + 1);
    !x)
end;</pre>
```

Proof. By induction on the number of iterations.

Initialization. Before the loop starts, x = 0 by assignment.

Moreover, $x = 2 \cdot 0$, so x is even by definition.

Maintenance. Suppose that after n iterations x is even, for some $n \ge 0$. Let x_{old} and x_{new} be x after n and n+1 iterations, respectively.

 $\mathbf{x}_{\mathsf{old}} = 2j$ for some $j \in \mathbb{Z}$ by the inductive hypothesis and definition of even. Then

$$x_{\text{new}} = x_{\text{old}} + 2i$$
 by assignment
= $2j + 2i$ by substitution
= $2(j + i)$ by algebra

Hence x_{new} is even by definition.

Therefore, by the principle of mathematical induction, that x is even is a loop invariant. \square

After n iterations, $a = x^n$ and i = y - n.

Proof. By induction on the number of iterations.

Initialization. Suppose n=0, that is, the conditions before the loop starts. Then a=1 by assignment, and hence $a=x^0=x^n$ by algebra. Similarly, i=y by assignment, and hence i=y-0=y-n by algebra.

Maintenance. Suppose that $a=x^n$ and i=y-n after n iterations for some $n\geq 0$. Let $a_{\rm old}$, $a_{\rm new}$, $i_{\rm old}$, and $i_{\rm new}$ be defined in the usual way. Then

$$i_{\text{new}} = i_{\text{old}} - 1$$
 by assignment
$$= y - n - 1$$
 by the inductive hypothesis
$$= y - (n+1)$$
 by algebra
$$a_{\text{new}} = a_{\text{old}} \cdot x$$
 by assignment
$$= x^n \cdot x$$
 by the inductive hypothesis
$$= x^{n+1}$$
 by algebra

Therefore, by the principle of mathematical induction, $a = x^n$ and i = y - n, where n is the number of iterations completed, is a loop invariant. \square

```
fun xxx(m) =
  let
    val x = ref m;
    val y = ref 0;
    val i = ref 1;
  in
    (while !i < m div 2 do
        (x := !x - i;
        y := !y + i;
        i := !i * 2);
    !x - !y)
end;</pre>
```

Proof. By induction on the number of iterations.

```
fun xxx(m) =
 let
   val x = ref m;
   val y = ref 0;
   val i = ref 1;
 in
   (while !i < m div 2 do
     (x := !x - i;
     y := !y + i;
     i := !i * 2);
    |x - |y|
 end;
```

fun xxx(m) =
 let
 val x = ref m;
 val y = ref 0;
 val i = ref 1;
 in
 (while !i < m div 2 do
 (x := !x - i;
 y := !y + i;
 i := !i * 2);
 !x - !y)
 end;</pre>

Proof. By induction on the number of iterations. **Initialization.** Before the loop starts, x = m and y = 0 by assignment. Hence x + y = m by algebra.

```
fun xxx(m) =
  let
    val x = ref m;
    val y = ref 0;
    val i = ref 1;
  in
    (while !i < m div 2 do
        (x := !x - i;
        y := !y + i;
        i := !i * 2);
    !x - !y)
end;</pre>
```

Proof. By induction on the number of iterations. **Initialization.** Before the loop starts, x=m and y=0 by assignment. Hence x+y=m by algebra. **Maintenance** Suppose x+y=m after n iterations for some $n\geq 0$. Let x_{old} , x_{new} , y_{old} , and y_{new} be defined in the usual way. Then

```
fun xxx(m) =
  let
    val x = ref m;
    val y = ref 0;
    val i = ref 1:
  in
   (while !i < m div 2 do
     (x := !x - i:
      y := !y + i;
      i := !i * 2):
    |x - |\lambda|
  end:
```

Proof. By induction on the number of iterations. **Initialization.** Before the loop starts, x = m and y = 0 by assignment. Hence x + y = m by algebra. **Maintenance** Suppose x + y = m after n iterations for some $n \ge 0$. Let x_{old} , x_{new} , y_{old} , and y_{new} be defined in the usual way. Then

$$egin{array}{lll} x_{
m new} &=& x_{
m old} - i & {
m by assignment} \ y_{
m new} &=& y_{
m old} + i & {
m by assignment} \ x_{
m new} + y_{
m new} &=& x_{
m old} - i + y_{
m old} + i & {
m by substitution} \ &=& x_{
m old} + y_{
m old} & {
m by algebra} \ &=& m & {
m by the inductive hypothesis} \end{array}$$

```
fun xxx(m) =
  let
    val x = ref m;
    val y = ref 0;
    val i = ref 1;
  in
   (while !i < m div 2 do
     (x := !x - i:
      y := !y + i;
      i := !i * 2):
    |x - |\lambda|
  end:
```

Proof. By induction on the number of iterations. **Initialization.** Before the loop starts, x = m and y = 0 by assignment. Hence x + y = m by algebra.

Maintenance Suppose x+y=m after n iterations for some $n\geq 0$. Let $x_{\rm old}$, $x_{\rm new}$, $y_{\rm old}$, and $y_{\rm new}$ be defined in the usual way. Then

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m by assignment} \ x_{
m new} + y_{
m new} &=& x_{
m old} - i + y_{
m old} + i & {
m by substitution} \ &=& x_{
m old} + y_{
m old} & {
m by algebra} \ &=& m & {
m by the inductive hypothesis} \end{array}$$

Therefore, by the principle of mathematical induction, x + y = m is a loop invariant. \square

Reminder: Ex 6.10.(2-5) for next time.

Also (very important):

- ► Read 7 intro and 7.1 carefully
- ► Read 7.2
- ► Skim 7.3