

Prolegomena unit outline:

- ▶ Algorithms and correctness (last week Wednesday and Friday)
- ▶ Algorithms and efficiency (Wednesday and **today**)
- ▶ Abstract data types (next week Monday)
- ▶ Data Structures (next week Wednesday and Friday)

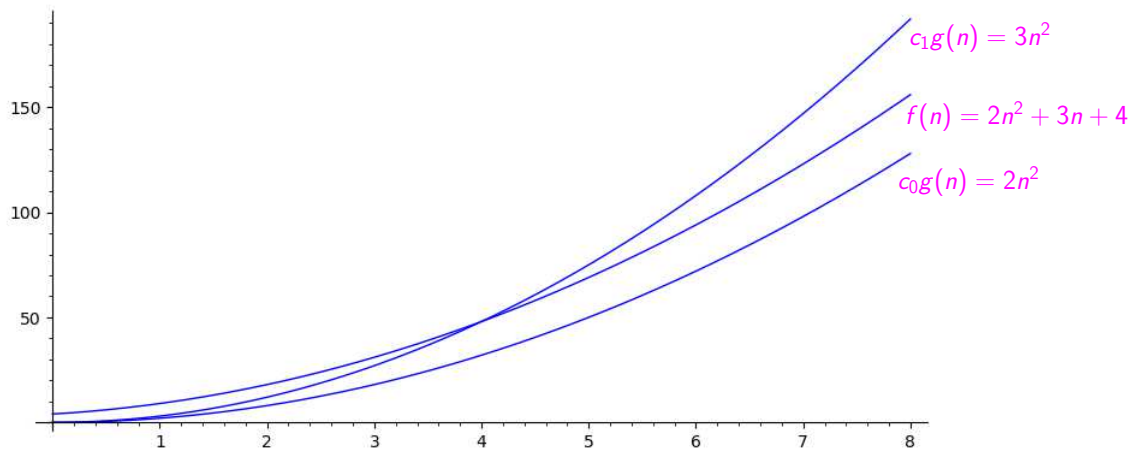
Today and Friday:

- ▶ Go over Ex 1.(6 & 7)
- ▶ The general meaning of efficiency
- ▶ The analyses of bounded linear search, binary search, and selection sort
- ▶ The precise meaning of big-oh, big-theta, and big-omega
- ▶ The costs of elemental algorithms
- ▶ The analysis of quick sort

Objections to and misconceptions of big-oh notation take forms such as

- ▶ Big-oh notation specifies only an upper bound of running time, which might be widely imprecise.
- ▶ Big-oh notation measures only the worst case, when the best case or the typical case might be much better.
- ▶ Big-oh ignores constants, which can greatly affect running time in practice.
- ▶ Algorithms that have the same big-oh category can have widely different running times in practice.
- ▶ Big-oh considers only the *size* of the input, when in fact other attributes of the input can greatly affect running time.

$$\Theta(g) = \{f : \mathbb{N} \rightarrow \mathbb{N} \mid \exists c_0, c_1, n_0 \in \mathbb{N} \text{ such that } \forall n \in [n_0, \infty), c_0g(n) \leq f(n) \leq c_1g(n)\}$$



$$\begin{aligned}
 p(x) = c_0 + c_1x + c_2x^2 + \dots + c_{d-1}x^{d-1} + c_dx^d & \quad p(x) = c_0 + c_1x + c_2x^2 + \dots + c_{d-1}x^{d-1} + c_dx^d \\
 & = c_0 + x(c_1 + c_2x + \dots + c_{n-1}x^{d-2} + c_dx^{d-1}) \\
 & = c_0 + x(c_1 + x(c_2 + \dots + c_{n-1}x^{d-3} + c_dx^{d-2})) \\
 & = c_0 + x(c_1 + x(c_2 + \dots + x(c_{d-1} + c_dx)\dots))
 \end{aligned}$$

```

def eval_poly(coefficients, x):
    x_pow = 1.0
    result = 0.0
    for c in coefficients:
        result += c * x_pow
        x_pow *= x
    return result

```

```

def eval_poly_horner(coefficients, x):
    result = 0.0
    for c in reversed(coefficients) :
        result *= x
        result += c
    return result

```

$g(n) \sim f(n)$ means $\lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} = 1$.

`eval_poly` is $\sim 3n$, `eval_poly_horner` is $\sim 2n$

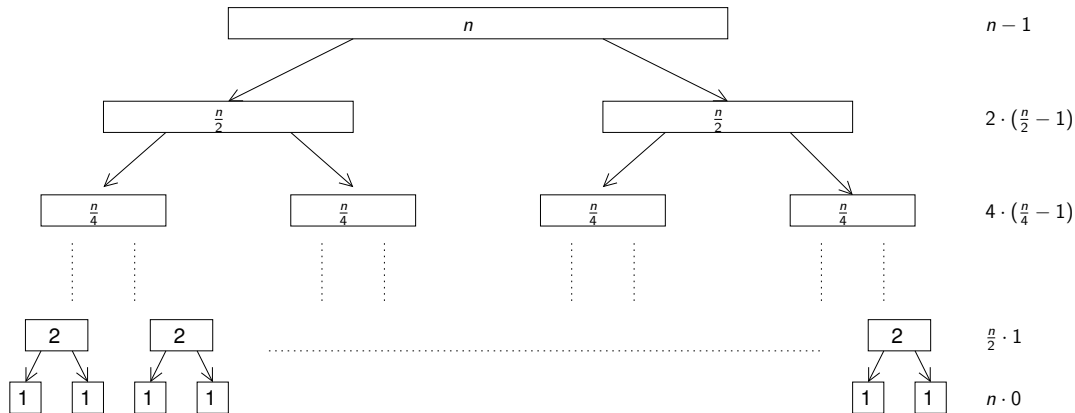
$f \sim g$ means the functions are asymptotically *equal*, that is, that $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 1$.

For example, $\frac{n^3}{6} - \frac{n^2}{2} + \frac{n}{3} \sim \frac{n^3}{6}$.

$f = O(g)$, which really should be written $f(n) \in O(g(n))$, means that a scaled version of g asymptotically *bounds* f above. It means there exists a c such that when n is large enough, $f(n) \leq cg(n)$. For example, $\frac{n^3}{6} - \frac{n^2}{2} + \frac{n}{3} = O(\frac{n^3}{6})$ but also $\frac{n^3}{6} - \frac{n^2}{2} + \frac{n}{3} = O(n^3)$ and $\frac{n^3}{6} - \frac{n^2}{2} + \frac{n}{3} = O(n^4)$.

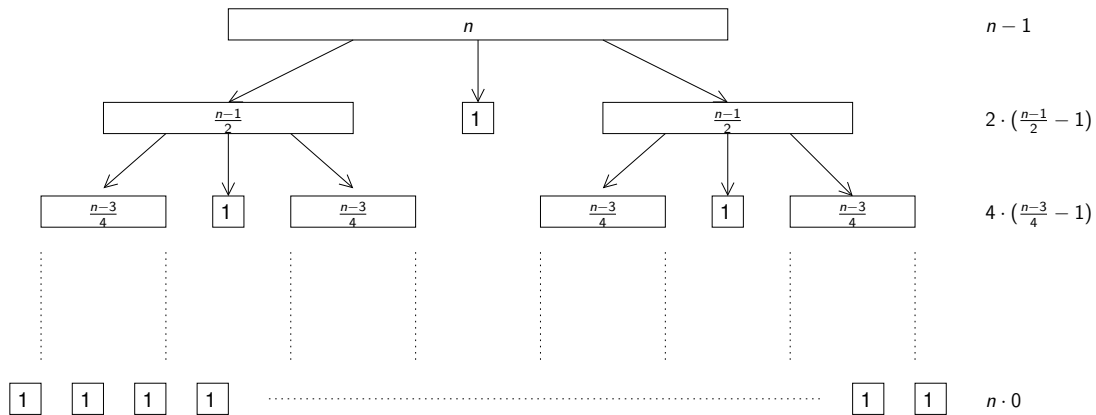
```
int merge_sort_r(int sequence[], int aux[], int low, int high)
{
    if (low + 1 >= high)
        return 0;
    else {
        int compar = 0; // the number of comparisons
        int midpoint = (low + high) / 2; // index to the middle of the range
        int k, n;
        n = high - low;
        compar += merge_sort_r(sequence, aux, low, midpoint);
        compar += merge_sort_r(sequence, aux, midpoint, high);
        compar = merge(sequence, aux, low, high);
        return compar;
    }
}
```

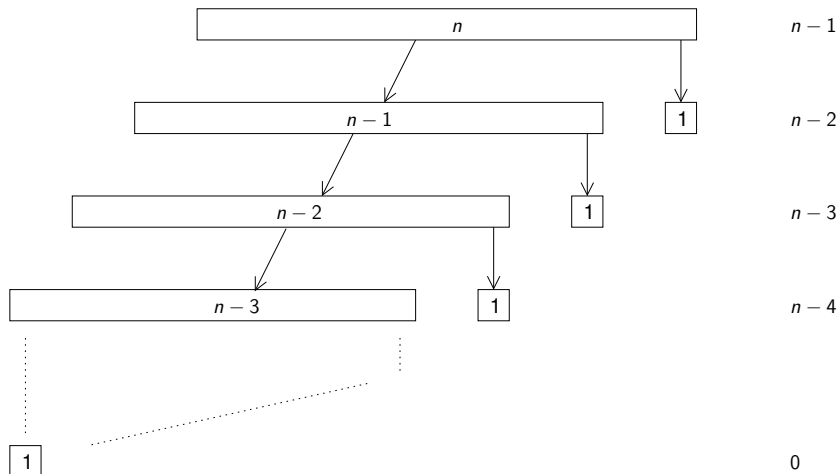
$$C_{ms}(n) = \begin{cases} 0 & \text{if } n \leq 1 \\ n - 1 + 2C_{ms}(\frac{n}{2}) & \text{otherwise} \end{cases}$$



$$\begin{aligned} \sum_{i=0}^{\lg n - 1} 2^i \cdot (\frac{n}{2^i} - 1) &= \sum_{i=0}^{\lg n - 1} n - \sum_{i=0}^{\lg n - 1} 2^i \\ &= n \lg n - n + 1 \end{aligned}$$

```
int quick_sort_r(int sequence[], int low, int high)
{
    if (low + 1 >= high) return 0;
    int i, j, temp;
    int compar = 0;
    for (i = j = low; j < high-1; j++) {
        compar++;
        if (sequence[j] < sequence[high-1])
        {
            temp = sequence[j];
            sequence[j] = sequence[i];
            sequence[i] = temp;
            i++;
        }
    }
    temp = sequence[i];
    sequence[i] = sequence[j];
    sequence[j] = temp;
    return compar + quick_sort_r(sequence, low, i)
        + quick_sort_r(sequence, i+1, high);
}
```



$$(n-1) + (n-2) + (n-3) + \dots + 1 + 0 = \sum_{i=1}^{n-1} i = \frac{n \cdot (n-1)}{2} = \frac{n^2 - n}{2}$$

Coming up:

Due Today:

Read Sections 1.(3 & 4)

Do Exercises 1.(27, 28, 42, 43)

Take quiz

Due Tues, Jan 25:

Read Section 2.1

Do Exercise 1.11

Take quiz