

So far, we have seen

- ▶ Defining types and sets recursively.
- ▶ Proving propositions quantified over recursively defined sets using structural induction.
- ▶ Proving propositions quantified over  $\mathbb{W}$  or  $\mathbb{N}$  using mathematical induction. Specifically, to prove  $\forall n \in \mathbb{W}, I(n)$ ,
  - ▶ Prove  $I(0)$
  - ▶ Prove  $\forall n \in \mathbb{W}, I(n) \rightarrow I(n + 1)$

Today and Wednesday are about

- ▶ Proving the correctness of algorithms using mathematical induction

For next time:

*Take quiz (on loop invariants)*

**For Monday, Apr 3:**

*Pg 306: 6.10.(2-5)*

*Read 7 intro and 7.1 carefully*

*Read 7.2*

*Skim 7.3*

*Take quiz (on function introduction)*

For any full binary tree  $T$ ,  $\text{nodes}(T)$  is odd.

**Proof.** *By induction on the structure of  $T$ .*

**Base case.** *Suppose  $T$  is a leaf. Then  $\text{nodes}(T) = 1$  by the definition of  $\text{nodes}$ . Moreover,  $\text{nodes}(T) = 1 = 2 \cdot 0 + 1$ , and so  $\text{nodes}(T)$  is odd by definition.*

**Inductive case.** *Suppose  $T$  is an internal node with children  $T_1$  and  $T_2$  such that  $\text{nodes}(T_1)$  and  $\text{nodes}(T_2)$  are each odd.*

*[By definition of odd, there exist  $x$  and  $y$  such that  $\text{nodes}(T_1) = 2x + 1$  and  $\text{nodes}(T_2) = 2y + 1$ .]*

*Then,*

$$\begin{aligned} \text{nodes}(T) &= 1 + \text{nodes}(T_1) + \text{nodes}(T_2) && \text{By the definition of } \text{nodes} \\ &= 1 + 2x + 1 + 2y + 1 && \text{for some } x \text{ and } y \\ & && \text{by the definition of odd} \\ & && \text{and the inductive hypothesis} \\ &= 2(x + y + 1) + 1 && \text{by algebra} \end{aligned}$$

*And hence  $\text{nodes}(T)$  is odd by definition of odd.*

*[Therefore, by the principle of structural induction, for any full binary tree  $T$ ,  $\text{nodes}(T)$  is odd.]  $\square$*

For any full binary tree  $T$ ,  $\text{nodes}(T) = 2 * \text{internals}(T) + 1$ .

**Proof.** *By induction on the structure of  $T$ .*

**Base case.** *Suppose  $T$  is a leaf. By definition of *internals*,  $\text{internals}(T) = 0$ . Moreover, by definition of *nodes*,  $\text{nodes}(T) = 1 = 2 \cdot 0 + 1 = 2 \cdot \text{internals}(T) + 1$ .*

**Inductive case.** *Suppose  $T$  is an internal node with children  $T_1$  and  $T_2$  such that  $\text{nodes}(T_1) = 2 \cdot \text{internals}(T_1) + 1$  and similarly for  $T_2$ .*

*Then,*

$$\begin{aligned} \text{nodes}(T) &= 1 + \text{nodes}(T_1) + \text{nodes}(T_2) && \textit{by definition of nodes} \\ &= 1 + 2 \cdot \text{internals}(T_1) + 1 + 2 \cdot \text{internals}(T_2) + 1 && \textit{by the inductive hypothesis} \\ &= 2(1 + \text{internals}(T_1) + \text{internals}(T_2)) + 1 && \textit{by algebra} \\ &= 2\text{internals}(T) + 1 && \textit{by definition of internals} \end{aligned}$$

*[Therefore, by the principle of structural induction, for any full binary tree  $T$ ,  $\text{nodes}(T) = 2 * \text{internals}(T) + 1$ .]  $\square$*

For any full binary tree  $T$ ,  $\text{height}(T) \leq \text{links}(T)$ .

**Proof.** *By induction on the structure of  $T$ .*

**Base case.** *Suppose  $T$  is a leaf. By definition of  $\text{height}$  and  $\text{links}$ ,  $\text{height}(T) = 0 \leq 0 = \text{links}(T)$ .*

**Inductive case.** *Suppose  $T$  is an internal node with children  $T_1$  and  $T_2$  such that  $\text{height}(T_1) \leq \text{links}(T_1)$  and similarly for  $T_2$ .*

*[By definition of  $\text{height}$  and  $\text{links}$ ,  $\text{height}(T) = 1 + \max(\text{height}(T_1), \text{height}(T_2))$  and  $\text{links}(T) = 2 + \text{links}(T_1) + \text{links}(T_2)$ .]*

*Then*

$$\begin{aligned} \text{height}(T) &= 1 + \max(\text{height}(T_1), \text{height}(T_2)) && \text{by definition of height} \\ &\leq 1 + \max(\text{links}(T_1), \text{links}(T_2)) && \text{by the inductive hypothesis} \\ &\leq 1 + \text{links}(T_1) + \text{links}(T_2) && \text{since the sum of nonnegatives is geq their max} \\ &< 2 + \text{links}(T_1) + \text{links}(T_2) && \text{since } 1 < 2 \end{aligned}$$

*[Therefore, by the principle of structural induction, for any full binary tree  $T$ ,  $\text{height}(T) \leq \text{links}(T)$ .]  $\square$*

$$n! = \begin{cases} 1 & \text{if } n = 0 \\ n \cdot (n-1)! & \text{otherwise} \end{cases} \quad \begin{array}{l} \text{fun factorial}(0) = 1 \\ \quad | \text{ factorial}(n) = n * \text{factorial}(n-1); \end{array}$$

**Theorem 6.6.** For all  $n \in \mathbb{W}$ ,  $\text{factorial}(n) = n!$

**Proof.** *By induction on  $n$ .*

**Base case.** *Suppose  $n = 0$ . By definition of `factorial`,  $\text{factorial}(0) = 1 = 0!$ , by definition of  $!$ . Hence there exists an  $N \geq 0$  such that  $\text{factorial}(N) = N!$ .*

**Inductive case.** *Suppose  $N \geq 0$  such that  $\text{factorial}(N) = N!$ , and suppose  $n = N + 1$ . Then*

$$\begin{aligned} \text{factorial}(n) &= n \cdot \text{factorial}(n-1) && \text{by definition of } \text{factorial} \\ &= n \cdot \text{factorial}(N) && \text{by algebra and substitution} \\ &= n \cdot N! && \text{by the inductive hypothesis} \\ &= n! && \text{by definition of } ! \end{aligned}$$

*Therefore, by math induction, `factorial` is correct for all  $n \in \mathbb{W}$ .  $\square$*

What does *correctness* mean for an algorithm?

The outcome/result must always match the specification. For `arithSum`, the specification is

$$\text{arithSum}(N) = \sum_{k=1}^N k$$

To prove this, we need to reason about the *change of state* of the computation.

The *state* of the computation is represented by the values of the variables.

We can reason about a single line of code in terms of *preconditions* and *postconditions*.

Suppose the preconditions include  $x = 5$ .

$$y := x + 1$$

Then the postconditions include

- ▶  $y = 6$
- ▶  $x = 5$
- ▶  $x = y - 1$
- ▶  $G = 6.674 \times 10^{-11} \frac{\text{m}^3}{\text{kg s}^2}$



```
fun remainder(a, b) =  
  let
```

```
    val q = a div b;
```

```
    val p = q * b;
```

```
    val r = a - p;
```

```
  in
```

```
    r
```

```
  end;
```

Since  $r$  is the value returned and is equal to the specified result  $R$ , this program returns the correct result.  $\square$

Suppose  $a, b \in \mathbb{Z}$

$q = a \text{ div } b$  by assignment. By the QRT (Thm 4.21) and the definition of division,  $a = b \cdot q + R$  for some  $R$ ,  $0 \leq R < b$ . Then by algebra,  $q = \frac{a-R}{b}$ .

$p = q \cdot b$  by assignment, and  $p = a - R$  by substitution and algebra.

By assignment,  $r = a - p$ . By substitution and algebra,  $r = a - (a - R) = R$ .

For `arithSum`,  $N$  is the limit on the summation. Let  $n$  be the *number of iterations so far*. Our claim is

$$\text{After } n \text{ iterations, } s = \sum_{k=1}^n k$$

Notice

- ▶ After 0 iterations,  $s = 0$  and  $\sum_{k=1}^0 k = 0$ . Our claim is true *before we start*.
- ▶ Each iteration changes the state, but maintains the fact above (or, so we claim).
- ▶ When we're done, that's  $N$  iterations, so  $\sum_{k=1}^n k = \sum_{k=1}^N k$  (or, so we claim).

Refining the claim:

$$\forall n \in \mathbb{W}, \text{ after } n \text{ iterations } s = \sum_{k=1}^n k \text{ and } i = n + 1$$

**Theorem.**  $\text{arithSum}(N)$  returns  $\sum_{k=1}^N k$ .

**Lemma.**  $\forall n \in \mathbb{W}$ , after  $n$  iterations,  $s = \sum_{k=1}^n k$  and  $i = n + 1$ .

**Proof (of lemma).** By induction on the number of iterations,  $n$ .

**Initialization.** After 0 iterations,  $s = 0 = \sum_{k=1}^0 k$  by assignment, arithmetic, and definition of summation.  $i = 1 = 0 + 1$ , by assignment and arithmetic.

**Maintenance.** Suppose after  $n \geq 0$  iterations,  $s = \sum_{k=1}^n k$  and  $i = n + 1$ .

Let  $s_{\text{old}}$  be  $s$  after  $n$  iterations and  $s_{\text{new}}$  be  $s$  after  $n + 1$  iterations. Similarly define  $i_{\text{old}}$  and  $i_{\text{new}}$ . Then

$$\begin{aligned} s_{\text{new}} &= s_{\text{old}} + i_{\text{old}} && \text{by assignment} \\ &= \left(\sum_{k=1}^n k\right) + n + 1 && \text{by the inductive hypothesis} \\ &= \sum_{k=1}^{n+1} k && \text{by the definition of summation} \\ i_{\text{new}} &= i_{\text{old}} + 1 && \text{by assignment} \\ &= n + 1 + 1 && \text{by the inductive hypothesis} \\ &= (n + 1) + 1 && \text{by associativity} \end{aligned}$$

Therefore the invariant holds.  $\square$

**Theorem.** `arithSum(N)` returns  $\sum_{k=1}^N k$ .

**Lemma.**  $\forall n \in \mathbb{W}$ , after  $n$  iterations,  $s = \sum_{k=1}^n k$  and  $i = n + 1$ .

**Proof (of theorem).** Suppose  $N \in \mathbb{W}$  is the input to `arithSum`.

**Termination.** The lemma tells us that after  $N$  iterations,  $i = N + 1 \not\leq N$ , so the guard fails and the loop terminates.

At loop exit,  $s = \sum_{k=1}^N k$ , which is return.

Therefore the program `arithSum` is correct.  $\square$

## Principles of using loop invariants to prove correctness

- ▶ A *loop invariant* is a proposition that is true before and after each iteration of a loop, including before the entire loop starts and after it terminates. A *useful* loop invariant captures an aspect of the progress of the loop's work.
- ▶ The steps in a loop invariant proof, to prove and apply something in the form, " $\forall n \in \mathbb{W}$ , after  $n$  iterations, . . . ."

  - ▶ **Initialization.** Prove that the property is true before the loop starts, that is, after 0 iterations. This is the base case in the inductive proof.
  - ▶ **Maintenance.** Prove that *if* the property is true before an iteration, *then* it is true after that iteration. This is the inductive case of the inductive proof.
  - ▶ **Termination.** Prove that the loop *will terminate*, and then apply the loop invariant to deduce a postcondition for the entire loop.

After  $n$  iterations,  $x$  is even.

```
fun aaa(m) =  
  let  
    val x = ref 0;  
    val i = ref 0;  
  in  
    (while !i < m do  
      (x := !x + 2 * !i;  
       i := !i + 1);  
      !x)  
    end;
```

**Proof.** By induction on the number of iterations.

**Initialization.** Before the loop starts,  $x = 0$  by assignment. Moreover,  $x = 2 \cdot 0$ , so  $x$  is even by definition.

**Maintenance.** Suppose that after  $n$  iterations  $x$  is even, for some  $n \geq 0$ . Let  $x_{\text{old}}$  and  $x_{\text{new}}$  be  $x$  after  $n$  and  $n+1$  iterations, respectively.

$x_{\text{old}} = 2j$  for some  $j \in \mathbb{Z}$  by the inductive hypothesis and definition of even. Then

$$\begin{aligned}x_{\text{new}} &= x_{\text{old}} + 2i && \text{by assignment} \\ &= 2j + 2i && \text{by substitution} \\ &= 2(j + i) && \text{by algebra}\end{aligned}$$

Hence  $x_{\text{new}}$  is even by definition.

Therefore, by the principle of mathematical induction, that  $x$  is even is a loop invariant.  $\square$

After  $n$  iterations,  $a = x^n$  and  $i = y - n$ .

**Proof.** By induction on the number of iterations.

**Initialization.** Suppose  $n = 0$ , that is, the conditions before the loop starts. Then  $a = 1$  by assignment, and hence  $a = x^0 = x^n$  by algebra. Similarly,  $i = y$  by assignment, and hence  $i = y - 0 = y - n$  by algebra.

**Maintenance.** Suppose that  $a = x^n$  and  $i = y - n$  after  $n$  iterations for some  $n \geq 0$ . Let  $a_{\text{old}}$ ,  $a_{\text{new}}$ ,  $i_{\text{old}}$ , and  $i_{\text{new}}$  be defined in the usual way. Then

```
fun pow(x, y) =  
  let  
    val a = ref 1;  
    val i = ref y;  
  in  
    (while !i > 0 do  
      (i := !i - 1;  
       a := !a * x);  
    !a)  
  end;
```

$$\begin{aligned}i_{\text{new}} &= i_{\text{old}} - 1 && \text{by assignment} \\ &= y - n - 1 && \text{by the inductive hypothesis} \\ &= y - (n + 1) && \text{by algebra} \\ a_{\text{new}} &= a_{\text{old}} \cdot x && \text{by assignment} \\ &= x^n \cdot x && \text{by the inductive hypothesis} \\ &= x^{n+1} && \text{by algebra}\end{aligned}$$

Therefore, by the principle of mathematical induction,  $a = x^n$  and  $i = y - n$ , where  $n$  is the number of iterations completed, is a loop invariant.  $\square$

*After  $n$  iterations,  $x + y = m$ .*

```
fun xxx(m) =  
  let  
    val x = ref m;  
    val y = ref 0;  
    val i = ref 1;  
  in  
    (while !i < m div 2 do  
      (x := !x - i;  
       y := !y + i;  
       i := !i * 2);  
      !x - !y)  
    end;
```



*After  $n$  iterations,  $x + y = m$ .*

**Proof.** By induction on the number of iterations.

```
fun xxx(m) =  
  let  
    val x = ref m;  
    val y = ref 0;  
    val i = ref 1;  
  in  
    (while !i < m div 2 do  
      (x := !x - i;  
       y := !y + i;  
       i := !i * 2);  
      !x - !y)  
    end;
```

After  $n$  iterations,  $x + y = m$ .

**Proof.** By induction on the number of iterations.

**Initialization.** Before the loop starts,  $x = m$  and  $y = 0$  by assignment. Hence  $x + y = m$  by algebra.

```
fun xxx(m) =  
  let  
    val x = ref m;  
    val y = ref 0;  
    val i = ref 1;  
  in  
    (while !i < m div 2 do  
      (x := !x - i;  
       y := !y + i;  
       i := !i * 2);  
      !x - !y)  
    end;
```

After  $n$  iterations,  $x + y = m$ .

**Proof.** By induction on the number of iterations.

**Initialization.** Before the loop starts,  $x = m$  and  $y = 0$  by assignment. Hence  $x + y = m$  by algebra.

**Maintenance** Suppose  $x + y = m$  after  $n$  iterations for some  $n \geq 0$ . Let  $x_{\text{old}}$ ,  $x_{\text{new}}$ ,  $y_{\text{old}}$ , and  $y_{\text{new}}$  be defined in the usual way. Then

```
fun xxx(m) =  
  let  
    val x = ref m;  
    val y = ref 0;  
    val i = ref 1;  
  in  
    (while !i < m div 2 do  
      (x := !x - i;  
       y := !y + i;  
       i := !i * 2);  
      !x - !y)  
    end;
```

After  $n$  iterations,  $x + y = m$ .

**Proof.** By induction on the number of iterations.

**Initialization.** Before the loop starts,  $x = m$  and  $y = 0$  by assignment. Hence  $x + y = m$  by algebra.

**Maintenance** Suppose  $x + y = m$  after  $n$  iterations for some  $n \geq 0$ . Let  $x_{\text{old}}$ ,  $x_{\text{new}}$ ,  $y_{\text{old}}$ , and  $y_{\text{new}}$  be defined in the usual way. Then

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fun xxx(m) =  
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    val i = ref 1;  
  in  
    (while !i < m div 2 do  
      (x := !x - i;  
       y := !y + i;  
       i := !i * 2);  
      !x - !y)  
    end;
```

$$\begin{array}{lll} x_{\text{new}} & = & x_{\text{old}} - i & \text{by assignment} \\ y_{\text{new}} & = & y_{\text{old}} + i & \text{by assignment} \\ x_{\text{new}} + y_{\text{new}} & = & x_{\text{old}} - i + y_{\text{old}} + i & \text{by substitution} \\ & = & x_{\text{old}} + y_{\text{old}} & \text{by algebra} \\ & = & m & \text{by the inductive hypothesis} \end{array}$$

After  $n$  iterations,  $x + y = m$ .

**Proof.** By induction on the number of iterations.

**Initialization.** Before the loop starts,  $x = m$  and  $y = 0$  by assignment. Hence  $x + y = m$  by algebra.

**Maintenance** Suppose  $x + y = m$  after  $n$  iterations for some  $n \geq 0$ . Let  $x_{\text{old}}$ ,  $x_{\text{new}}$ ,  $y_{\text{old}}$ , and  $y_{\text{new}}$  be defined in the usual way. Then

```
fun xxx(m) =  
  let  
    val x = ref m;  
    val y = ref 0;  
    val i = ref 1;  
  in  
    (while !i < m div 2 do  
      (x := !x - i;  
       y := !y + i;  
       i := !i * 2);  
      !x - !y)  
    end;
```

$$\begin{aligned}x_{\text{new}} &= x_{\text{old}} - i && \text{by assignment} \\y_{\text{new}} &= y_{\text{old}} + i && \text{by assignment} \\x_{\text{new}} + y_{\text{new}} &= x_{\text{old}} - i + y_{\text{old}} + i && \text{by substitution} \\&= x_{\text{old}} + y_{\text{old}} && \text{by algebra} \\&= m && \text{by the inductive hypothesis}\end{aligned}$$

Therefore, by the principle of mathematical induction,  $x + y = m$  is a loop invariant.  $\square$

Reminder: Ex 6.10.(2-5) for next time.

Also (very important):

- ▶ Read 7 intro and 7.1 *carefully*
- ▶ Read 7.2
- ▶ Skim 7.3
- ▶ Take quiz