

## Chapter 8, Strings:

- ▶ General introduction; string sorting (last week Friday)
- ▶ Tries (**Today**)
- ▶ Other string topics (Wednesday)
  - ▶ Regular expressions
  - ▶ Huffman encoding
  - ▶ Edit distance
  - ▶ Grammars and parsing
- ▶ Review for Tests 3 and 4 (next week Friday)

## Today:

- ▶ Problem statement
- ▶ Main idea behind tries
- ▶ Code details:
  - ▶ Node class
  - ▶ Find
  - ▶ Insertion
  - ▶ Deletion

## Coming up (the last):

*Catch up on old projects . . .*

*Do **Perfect Hashing** project (due today, Monday, Apr 28)*

*Do **Trie** project (due Friday, May 2)*

*Due **Today, Mon, Apr 28***

*Read Section 8.2*

*(No quiz or practice problems)*

## End-of-semester important dates

- ▶ Mon, Apr 28: Last project assigned
- ▶ Tues, Apr 29: Last “normal” running of project grading script
- ▶ Wed, Apr 30: Test 3 & 4 Review sheet distributed
- ▶ Thurs, May 1: Review lab (pick practice problems for Test 4)
- ▶ Fri, May 2, AM: “Two-minute warning” running of project grading script (Canvas gradebook will not be updated—see project report in your turn-in file)  
*Note that Fri, May 2 is the Last Day of Classes.*
- ▶ Fri, May 2, midnight: Official project deadline
- ▶ Sat, May 3, when I wake up: Permissions to turn-in folders turned off
- ▶ Mon, May 5: Project grading script run for final/semester grades
- ▶ Tues, May 6, 1:30-3:30pm: Tests 3 and 4 (in lab)
  - ▶ Test 3: On paper (like Test 1) covering BSTs (ch 5), DP (Ch 6), hashables (Ch 7) and strings (ch 8).
  - ▶ Test 4: At a computer (like Test 2) covering DP (Ch 6), hashables (Ch 7) and strings (ch 8).

In class and in the text, we see an **iterative** implementation of tries.

In the accompanying project, you'll implement the trie operations  
**recursively in the node.**

```
public class LinkedList {
    class Node {
        int datum;
        Node next;
    }

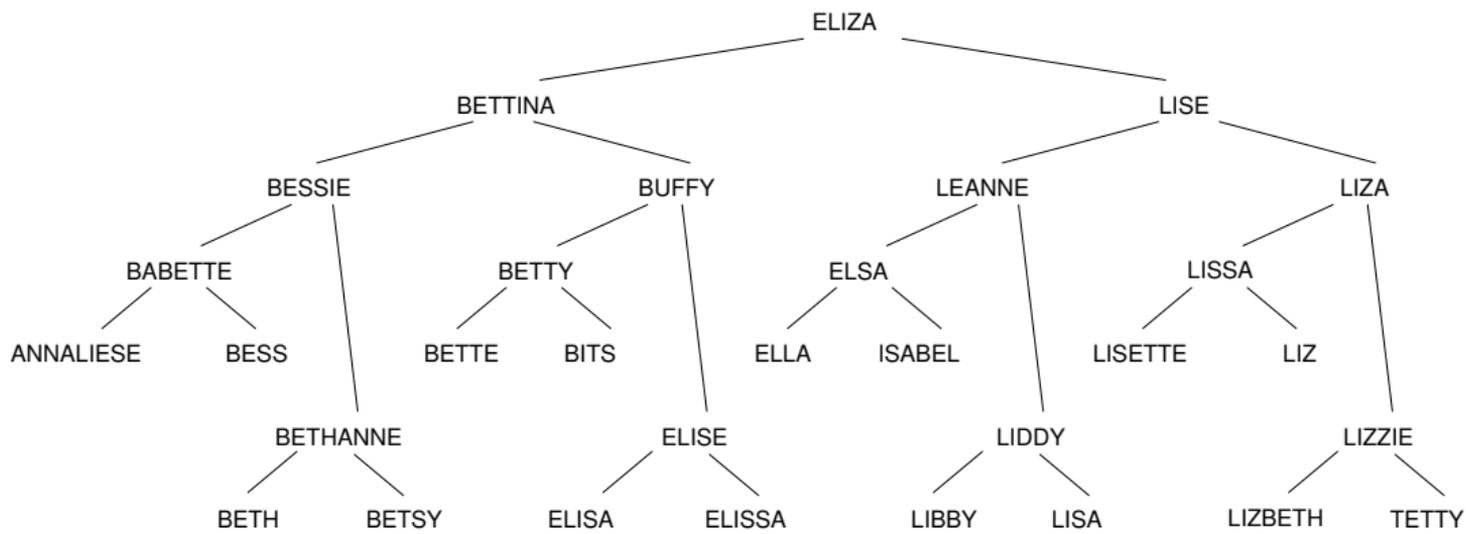
    Node root;

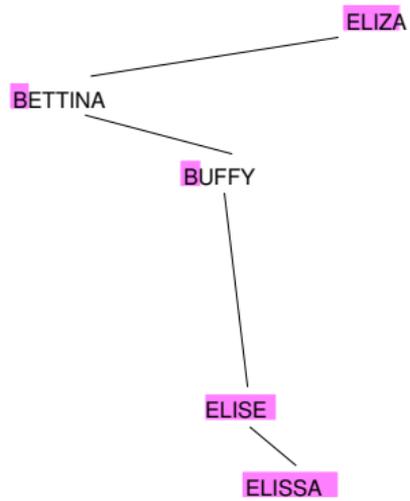
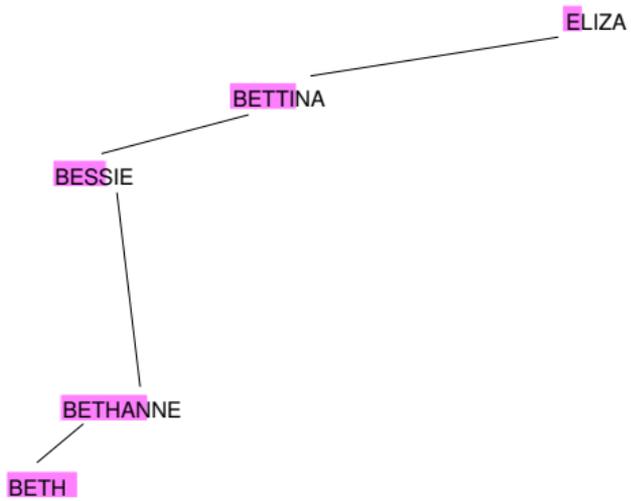
    public boolean contains(int item) {
        boolean found = false;
        for (Node current = root;
            ! found and current != null;
            current = current.next)
            found = current.datum == item;
        return found;
    }
}
```

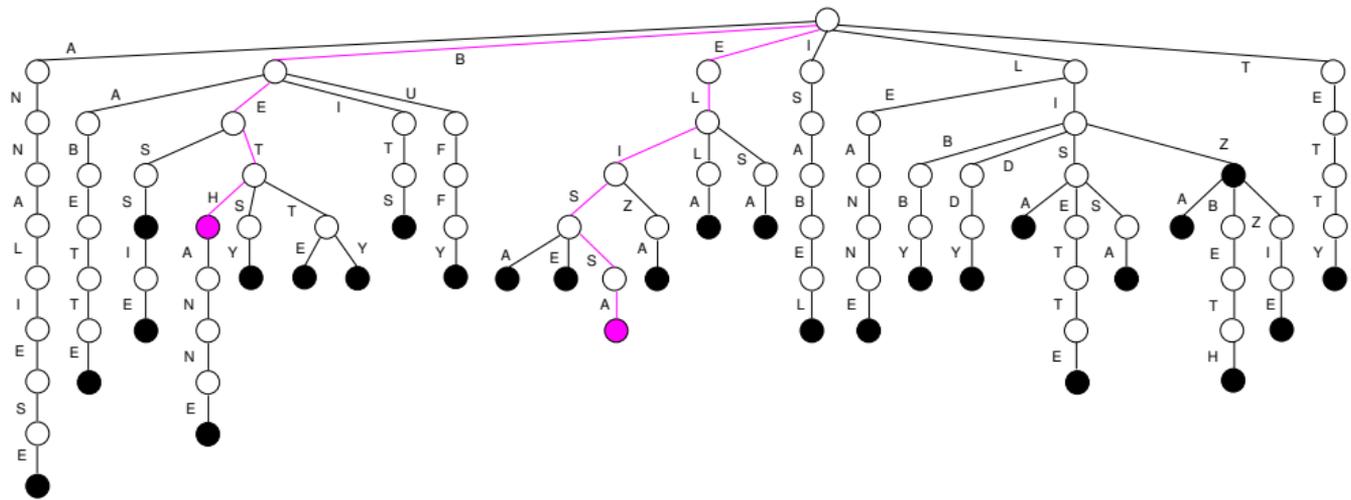
```
public class LinkedList {
    class Node {
        int datum;
        int next;
        boolean contains(int item) {
            if (item == datum) return true;
            else if (next == null) return false;
            else return next.contains(item);
        }

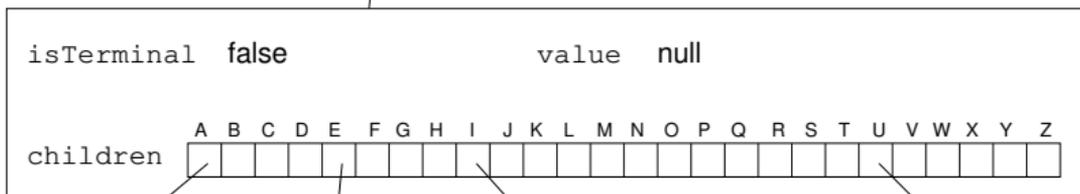
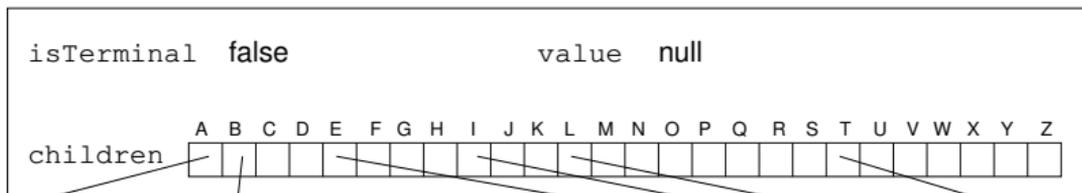
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        public boolean contains(int item) {
            if (root == null) return false;
            else return root.contains(item);
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```









**Invariant 42. [Class invariant of `TrieMap`]**

- (a) For all nodes, the path to that node is a prefix to at least one key in the map.
- (b) For all nodes, the node is terminal iff the path to that node is a key in the map.

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    class Node {
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